

LOCAL RULES

Amended December 2016

SUBSCRIPTION	\$100 non-refundable deposit is due at time of registration. The remaining \$700 is due prior to game 2 . If fees are not paid by this date, you will lose your priority enrollment for the next season.
TRANSFERS & REFUNDS	No refund will be considered after the first playing week (round 1)
ADDITIONAL PLAYER	Players can be added to Team Rosters up to four (4) weeks after the start of the competition. Players may only play in one team per night . Teams found playing unregistered players will lose by default
PLAYERS ELIGIBILITY	For a player to play in the finals he/she must be registered and have played a minimum of half the games in the initial round robin for that team Players may only play one game per night. If a player is found playing a second game on the same night the second game will be forfeited.
UNIFORMS/PLAYING Nos.	MUST have the same colour, shade and design of shirts with numbers. Players incorrectly attired will NOT be permitted to take the court. Legal Numbers are 0, 00 to 99 and MUST be permanently affixed and clearly legible on both front (10cm) and back (20cm) of playing top
DEFAULT	Teams have 5 minutes to take the court with a minimum of 4 players at the scheduled start time. Once the 5 minutes has lapsed the game will be defaulted and the offending team will lose the game.
SCOREBENCH DUTY	Teams are responsible for their own scorebench duties 1 person from each team training is provided for those entering data onto Ipads.
GLORY LEAGUE	Players entered into Glory League Ipads 5 mins before start of game.
FOULS	Up to 5 personal fouls permitted. After the 5 th personal foul that player must be substituted and remain on the team bench for the remainder of the game.
CHAMPIONSHIP POINTS	Win = 3 Tied Game = 2 points (awarded to each team) Loss = 1 Forefeit Win = 3
DISPUTES	if your dispute cannot be dealt with on the night by the ABSL Venue Controller it will be referred to the Administration/Leagues Managers for consideration. This MUST be emailed to Sandra (sandra@absl.co.nz) and Jilly (jilly@absl.co.nz) within 12h hours of the conclusion of the game. The email must have your team name and contact details on it. Teams will be notified of the outcome within 48 hours of receiving the dispute
PLAYER CONDUCT	ALL participants conduct themselves in the true spirit of the game as per BBNZ rules and regulations on Code of Conduct and Fair Play. Any players that are in breach of these will receive one warning- you will be notified by email from our Leagues Administrator. Any following offences will you will lose your priority enrollment for the next season.
SPECTATORS	MUST refrain from entering the court area. They must conduct themselves in a positive manner at all times. If there is a spectator area at the venue all individuals not involved in the game in process are to view from the spectator area. Zero abuse will be tolerated towards referees.
STADIUM RULE	Smoking is not permitted in the stadium No Food or Soft Drink is permitted in the court area Players are not permitted to 'Dunk' and hang on the rim for health and safety reasons